

I PUC - Computer Science

Practical's Syllabus

Contents

	Topics	
1	Overview Of a Computer	
1.1	Introduction	8 Hrs
1.2	Functional Components of a computer (Working of each unit)	
1.3	Evolution Of Computers	
1.4	Generations Of Computers	
1.5	Classification Of Computers	
1.6	Applications Of Computers	
2	Input, Output and Memory devices	
2.1	Introduction to input devices	8 Hrs
2.1.1	The Keyboard	
2.1.2	The Mouse	
2.1.3	The Joystick	
2.1.4	The OMR, OCR, MICR	
2.2	Introduction to output devices	
2.2.1	The Monitors	
2.2.2	The Printers (Characteristics to be identified)	
2.2.3	The Speakers	
2.3	Introduction to Memory devices (concepts, units, etc.,)	
2.3.1	The Primary Memory	
2.3.2	The Secondary Memory	
2.3.3	The Cache Memory	
3	Data Representation	
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3.2	Non-Positional and Positional Number systems	
3.3	Positional Number Systems	
3.3.1	Decimal Number Systems	
3.3.2	Binary Number Systems	
3.3.3	Octal Number Systems	
3.3.4	Hexadecimal Number systems	
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3.5	Representation Of Integers	1 Hrs
3.5.1	Sign and Magnitude representation	
3.5.2	One's Complement representation	
3.5.3	Two's Complement representation	
3.6	Binary Arithmetic	1 Hrs
3.6.1	Addition and Subtraction	
3.6.2	Subtraction using 1's and 2's Complement	

3.7	Computer Codes	1 Hrs
3.7.1	Introduction to BCD, EBCDIC, ASCII, Excess-3	
4	Software Concepts	
4.1	Introduction	
4.2	Types Of Software (Application and System software)	
4.3	Introduction to Operating Systems	
4.4	Functions Of Operating Systems	
4.5	Types Of Operating Systems	5 Hrs
4.6	Functional features of commonly used operating systems	
5	Problem Solving Methodology	
5.1	Introduction to Problem Solving	
5.2	Problem Definition	
5.3	Problem Analysis	1 Hrs
5.4	Design Of a Solution	
5.4.1	Algorithms	
5.4.2	Flowcharts	8 Hrs
5.5	Development Of Programs (Coding, testing, debugging)	1 Hrs
5.6	Documentation and Maintenance	
5.7	Programming Constructs (Sequence, Selection and Iteration)	2 Hrs
5.8	Characteristics Of a Good Program	
5.8.1	Types Of Errors	1 Hrs
5.9	Approaches to Problem Solving (Top-down, Bottom-up, Modular, Structured)	2 Hrs
6	Object Oriented Concepts	
6.1	Evolution Of Programming techniques	
6.1.1	Procedural programming	
6.1.2	Structured programming	
6.1.3	Object Oriented programming	
6.2	Basic concepts of OOP	
6.2.1	Classes and Objects	
6.2.2	Data Abstraction	
6.2.3	Data Encapsulation	
6.2.4	Polymorphism	
6.2.5	Inheritance	
6.3	Advantages and dis-advantages of OOP	2 Hrs
7	Introduction to C++	
7.1	History	
7.2	Characteristics of C++	
7.3	C++ Character Set	
7.4	Tokens	

7.4.1	Keywords	
7.4.2	Identifiers	
7.4.3	Literals	
7.4.4	Punctuators	
7.5	Operators	
7.5.1	Arithmetic operators	
7.5.2	Relational operators	
7.5.3	Logical operators	
7.5.4	Unary operators	
7.5.5	Ternary operators	
7.5.6	Shorthand operators	
7.5.7	Bitwise operators	
7.5.8	Special operators	
7.5.9	Assignment operators	
7.6	Precedence of operators	
7.7	Type conversion (Implicit and Explicit)	
7.8	Structure of a C++ program (with example)	
7.8.1	Importance of iostream.h	12 Hrs
7.8.3	Comments in C++	
8	Data types	
8.1	Fundamental data types	2 Hrs
8.2	Modifiers	
8.3	Derived data types	
8.4	User defined data types	
9	Input and Output operators	4 Hrs
9.1	Input operator ">>"	
9.2	Output operator "<<"	
9.3	Simple programs	
10	Control Statements	10 Hrs
10.1	Introduction	
10.2	Types Of Control statements	
10.3	Selection statements	
10.3.1	"if" statement	
10.3.2	"if - else" statement	
10.3.3	"nested -if" statement	
10.3.4	"switch" statement	
10.4	Iteration statement	
10.4.1	"while" statement	
10.4.2	"do-while" statement	
10.4.3	Comparison between "while" and "do-while"	
10.4.4	"for" statement	
10.5	Jump statements (goto, break,continue)	
11	Arrays	
11.1	Introduction to Arrays	
11.2	Types of arrays	
11.2.1	One Dimensional Arrays	

11.2.2	Two Dimensional Arrays	8 Hrs
11.2.3	Multi Dimensional Arrays	
11.3	One Dimensional Arrays	
11.3.1	Declaration of 1-D Arrays	
11.3.2	Initialization of 1-D arrays	
11.4	Two Dimensional Arrays	
11.4.1	Declaration of 2-D Arrays	
11.4.2	Initialization of 2-D arrays	
12	Functions	2 Hrs
12.1	Introduction	
12.2	Different Header files	
12.3	Mathematical Library functions	
12.4	Character and string functions	
12.5	Other functions	
13	User Defined Functions	8 Hrs
13.1	Definition	
13.2	Advantages of user defined functions	
13.3	Structure of an user defined function	
13.4	Calling a function	
13.5	Returning a value	
13.6	Function prototype	
13.7	Types of arguments	
13.8	Scope of variables	
13.9	Types of functions	
13.10	Call by value	
13.11	Call by reference (using reference variables)	
13.12	Arrays as arguments	
14	Structures	2 Hrs
14.1	Introduction	
14.2	Defining a structure	
14.3	Declaring a structure	
14.4	Initializing structure elements	
14.5	Referencing structure elements	
14.6	Nested structures	
14.7	Array of structures	
15	Word Processing	5 Hrs
	Word Processing applications: creation of documents, Parts of the Menu/window, copy & move, formatting features, spell check, print, creation of tables and other basic operations	
16	Spreadsheets	8 Hrs
16.1	Spreadsheet applications (elementary level), Basics concepts of spreadsheet and other features such as, entering text, menus, commands, column width, copy, paste, to insert	

	rows/columns, formatting, formula, print, sort, filter and other basic operations	
16.2	Some advanced features such as graphs, library functions (Arithmetic, Date and Time, Financial, Logical, text and statistical) With emphasis on commerce related applications and data forms with application to simple problems	7 Hrs
17	Web Designing	
17.1	Introduction to the Internet	
17.2	Services On the Internet	
17.3	Some Definitions related to the web	2 Hrs
17.4	Introduction to HTML	
17.5	Basic tags	
17.6	Formatting tags	
17.7	Lists in HTML	
17.8	Some additional tags and simple programs	3 Hrs

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I PUC - Computer Science

Practical's Syllabus

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The practical examination marks of 20 is distributed as follows :

- | | | |
|----|--|---------|
| 1. | Writing one program from Section A and one problem from either Section B or Section C | 8 marks |
| 2. | Execution of any one (Examiner choice) | 6 marks |
| 3. | Formatting the output | 2 marks |
| 4. | Record writing | 4 marks |

TOTAL 20 marks

Practical List

Section A

List of practical programs for C++

- Write a program to interchange the values of two variables
 - Using a third variable.
 - Without using a third variable.
- Write a program to find the area and circumference of a circle.
- Write a program to find the area of a triangle given three sides.
- Write a program to convert days into years, months and days (**Hint:** Assume all months have 30 days)
- Write a program to find the largest, smallest and second largest of three numbers using simple if statement.
- Write a program to input the total amount in a bill, if the amount is greater than 1000 the a discount of 8% is given otherwise no discount is given, output the total amount, the discount amount and the final amount, use simple if statement.
- Write a program to check whether a given year is a leap year or not using if-else statement.

8. Write a program to input a character and find out whether it is a lower case or upper case character using if-else statement.
9. Write a program to input the number of units of electricity consumed in a house and calculate the final amount using nested-if statement. Use the following data for calculation

Units Consumed	Cost
< 30	Rs 3.50 / unit
>=30 and <50	Rs 4.25 / unit
>=50 and < 100	Rs 5.25 / unit
>=100	Rs 5.85 /unit

10. Write a program to input the marks of four subjects, calculate the total percentage and output the result as either "First class", or "Second class", or "Pass class" or "Fails" using switch statement.

Class	Range %
First Class	Between 60 and 100%
Second Class	Between 50 and 59%
Pass Class	Between 40 and 49%
Fails	Less than 40%

11. Write a program to find the sum of all the digits of a number using while statement.
12. Write a program to input principal amount, rate of interest and time period and calculate compound interest using while statement
(**Hint:** $CI = P * (1 + R / 100)^T$).
13. Write a program to check whether a given number is a power of 2.
14. Write a program to check whether a given number is an Armstrong number using do-while statement (**Hint:** $153 = 1^3 + 5^3 + 3^3$).
15. Write a program to find the factorial of a number using for statement.
16. Write a program to generate the Fibonacci sequence up to a limit using for statement.
17. Write a program to find the sum and average of "N" numbers.
18. Write a program to find the second largest of "N" numbers.
19. Write a program to arrange a list of numbers in ascending order.

20. Write a program to find the position of a given number in an array.
21. Write a program to check whether a given matrix is scalar or not.
22. Write a program to sum of all the rows and the sum of all the columns of a matrix separately.
23. Write a program to find the sum of two compatible matrices.
24. Consider an array MARKS[20][5] which stores the marks obtained by 20 students in 5 subjects. Now write a program to:
 - a) Find the average marks obtained in each subject
 - b) Find the average marks obtained by every student
 - c) Find the number of students who have scored below 50 in their average
25. Write a program to check whether a given string is a palindrome or not.
26. Write a program to count the number of vowels and consonants in a string.
27. Write a program to find the GCD and LCM of two numbers using functions.
28. Write a program to find X^Y using functions.
29. An industrial organization wants to computerize the Allowance calculations. Given the monthly Sales for the salesman, the rules for the calculations are as follows:
 - i. If the total sales is less than Rs. 10000/- there is no allowance.
 - ii. If the total sales is between Rs. 10000/- and Rs. 20,000/- then the Allowance is 10% of the sales amount or Rs. 1800/- whichever is minimum.
 - iii. If the total sales is greater than or equal to Rs. 20000/- then the allowance is 20% of the sales amount or Rs.6,000/- whichever is minimum.Write a program using a function to calculate the allowance.
30. Write a program to input the register number, name and class of all the students in a class into a structure and output the data in a tabular manner with proper heading

Section B

Spreadsheet Practical List

1. Eight salesmen sell three products for a week. Using a spreadsheet create a sales report. The report should include the name of the salesman, Amount of sales for each product and the salesman's total sales in the format given below.

- a) Type the Register Number, Name and marks of four subjects for 10 students in the spreadsheet.
 - b) Format all text and numeric data appropriately.
 - c) Center the spreadsheet headings across the spreadsheet.
 - d) Create a formula to compute the Total marks and copy this to all the cells.
 - e) Create a formula to compute Percentage and copy this to all the cells.
 - f) Create a formula to compute the highest and lowest score using a library function.
 - g) Draw a bar graph for Register Number against total marks.
 - h) Draw Pie chart for one student showing his marks in different subject from total score
4. A housewife maintains the budget expenditure in a spreadsheet under the headings Income and Expenses. Income includes husband's and Wife's income separately under different headings. Expenses include Rent, Bills, Household expenses and medical expenses.

Budget for the Month							
Income		Expenses				Total Expenditure	Savings
Husband	Wife	Rent	Bills	Household	Medical		

- a) Type the Income and Expenses data for the entire month in the spreadsheet.
 - b) Format all numbers as currency.
 - c) Center the spreadsheet headings across the spreadsheet.
 - d) Create a formula to compute the Total expenditure and copy this to all the cells.
 - e) Create a formula to compute the savings and copy this to all the cells.
 - f) Draw a bar graph to show expenditure under each heading.
 - g) Draw Pie chart to show the distribution of salary.
5. A Bank offers loan for housing and vehicle at an interest of 10.25% for housing and 14.2% for vehicle. For a loan applicants compute the monthly premium (EMI), given total installments as 24 months. Also compute the monthly interest and monthly principal amount and the total amount of principal and Interest paid using Financial library functions in a spreadsheet.
6. Implement five functions each for Arithmetic, Date and Time, Financial, Logical, text and statistical functions. Write the syntax, example and output for simple problems.
7. Create a data form to implement a student database and perform all related operations with the data form.

Section C

Web Designing Practical List

1. Create a Web page to display your details using different tags.
2. Create a model Web site for your college making using different tags.

DRAFT SYLLABUS FOR FIRST PUC COMPUTER SCIENCE – (2013-14)

Class I PUC (Theory)

Duration: 3 Hours per week

Total Marks: 70

Unit No.	Unit Name	Periods in Hours			***Sessions		
		Th	Pr	Total	Th	Pr	Total
1.	Computer Fundamentals	30	4	34	30	2	32
2.	Programming Methodology	15	6	21	15	3	18
3.	Programming in C++	50	30	80	50	15	65
4.	Elementary concepts of Word Processor, Accounting and Web Designing	25	20	45	25	10	35
TOTAL		120	60	180	120	30	150

*** Here theory is considered as 1 Session = 1 Hour and Practical as 1 Session = 2 Hours.